The Little People Adventure Series By: Chris DiSano-Davenport

Hyrnrg.com

DiSanoViSions.com

See the Little People...An Enchanting Adventure, **Book 1,** is focused on the little person Deetkatu who meets a human boy. The elemental fairies are not supposed to interact with humans, it is a rule, although Deetkatu's curiosity manifests his desire and he accidentally meets Arthur a human boy in his forest neighborhood. Arthur is an angry kid, starting on a path of trouble, until he gets lost in the same forest and is taken on an adventure that changes his perspective about life. They learn on the way from Dolpy the Dolphin and Den the Wise Oak tree. Trinity, the other child little person, and her imaginary friend Ellarie, follow them secretly when Arthur gets tricked into going away with beautiful maiden nymphs, that are not so beautiful at night. They have their own agenda to turn Arthur into a changeling child out of fear he is the same Arthur in the folk lore legend. The Korrigan nymphs do not want a King to take away their power. Trinity flies to the family and, yes, tattles, however, she is a very crystal-clear thinker with keen awareness, so she felt she had no choice. Even though the little people

family are not happy Deetkatu involved himself with this human boy, they embark on an adventure to save Arthur, (they also wonder if he is a real King) where they confide in an alchemist troll and his wife with hairy toes that give advice on how to confront the beautiful nymphs. Will they succeed? Not without a lesson and a reveal in the end, but intend to get Arthur back to his human family safe. Earlier in the story, Hollow Tree is introduced and his tale is told as to how the little people family came to live with him and make him their home. Snagwood Thicket is a dark side of the forest and it is forbidden to go into, at the same time, good always can come out of the bad, if you find a way. Much more fun goes on in the story as the adventure unfolds. I have an audio with sound effects and music that goes with the story, please check it out!

I guess I give spoilers here below, however no details, you will have to read it.

The Little People Journey into the Mystic Sea, Book 2, focuses on Trinity this time, the little girl fairy. Trinity has an imaginary friend named Ellarie introduced in Book 1, who tags along with Trinity on her adventure in Book 2. Three stories are going on in this little book, that all come together, one, with Trinity the fairy and her family in the Elemental Kingdom, the

other with Junia, the human girl and her life by the ocean, and the other about Merpeople in a water city that ultimately brings the story together with a positive end. Trinity, Maiara and Chepi, who you could believe is Trinity's mother's, or auntie's, artistically make crafts and essential oils from nature, that they trade with the mermaids at the edge of the sea. Deetkatu goes along to visit Dolpy the Dolphin and tells him a dream he had about Trinity, a trident, and a swimming horse. The mermaids begin to come to her vending booth and a friend who is not so true, is the Merman Governor's wife, the Governess, who runs a small section of the underwater city. She and her husband have a terrible plan. A selkie mermaid creates a magical bracelet that jingles when it detects the fog and begins to light your way in any foggy weather. Selkie Anne gifts them to the girls, but a storm in the distance cuts their day short. The misty weather in the story is emphasized which if you are not aware, it can take over and bring you into the other worlds. The only way to escape is through a gap in the fog. Trinity sees Junia, a human girl playing on the beach with her girlfriends. In her excitement and talking to Ellarie, Trinity drops her bracelet. Trinity is not noticed, because humans cannot really see fairies, or mermaids for that matter, however, Junia believes in them, and when she states that, she is teased by her friends. By now, the fog has taken over,

and a storm is close, and Junia is upset and hurt at her friends and runs away. She happens to find a bracelet, picks it up, but seconds later, she cannot see anything as the fog rolls in. She wanders trying to find her friends, and her home that is right there on the shoreline, but gets lost. Trinity goes missing into the fog after she realized she lost her bracelet and decides to go back to find it. Maiara heads home in a hurry to get help while Deetkatu searches. The other little people family are throwing a festival called the Dim Day Dance at Hollow Tree where they present the fairy cup each year to celebrate with all the elemental creatures of the forest. An announcement is made and everyone pitches in to find Trinity. Magnus and the Will O the Wisp lead the way. Junia, now in another world, is startled and runs again when she bumps into Deetkatu who is looking for Trinity. He sees Junia has Trinity's jingle bangle. Junia finds herself knee deep in the ocean, when Willard the talking sea turtle befriends her and helps her on her journey. In the meantime, the lost bracelet is a great opportunity for the Merman and his wife to try to take over all four directions of the Elemental Kingdom, by trying to steal the fairy cup. The fairy cup is known to have tremendous power, but not to someone who is not noble or true. Dolpy the Dolphin tells us how important your dreams can be, and Deetkatu thinks his dream can be a warning and

revealing. Trinity rides on Charis the mermaid and catches up to Junia and Willard in the underwater city, when Mermen come up on swimming horses and capture the new-found friends. As the Governess goes to the Dim Day Dance to steal the Fairy cup, will she succeed? At the same time, the misuse of its power is their undoing. All stories come together when Trinity sings a song of integrity that changes the Governess in remorse, the little people family find her and she and Junia have to part ways when they bring her back to the shoreline safely to her worried family.

Travel In-Between Space with the Little People-Book 3, this book is more of a Sci-fi adventure, and the pages are as long as the first two books put together. I can only write so much about it here. I would call it a middle grade novel. This one focuses on Deetkatu and Trinity and the entire little people family, however, from the beginning, the story starts out with a human boy named Henry as an old man, sitting at the table eating soup with his old friend Fox. He reminisces on his past and when he tells his story, he reflects on his life as an 11-year-old boy losing his mother, Lady Stargazer. He is not known to the Elemental Kingdom as human, because he has the bloodline of the great Mystic Stargazer. So, as he reflects, the story begins when he was 11, when the entire little people family

felt they needed to go to the boy and help him out in his time of need, as Grampa Foster worked with the great Mystic Stargazer when Henry was a baby. However, Grampa Foster heard from Eagle who watched what happened to the Lady Stargazer when she was picking berries. What really happened? This book is about a magic timeline telescope that was inherited to him, that he and his young friend Fox, finds. It can transport you through time-travel, to off world planets. He gets the assistance of Papa and Momma Fox, and Grampa Foster, Eagle, and the entire little people family, when they all come together to help him understand that he really does not need a timeline telescope to create his own reality. Henry, the boy, loses his mother from the perspective of one timeline. So, the entire story is told from a perspective of different timelines about Henrys life being raised by his mother, a family of foxes, the loss of his parents, including his father, as his grandfather guides him to the truth of who his parents are, and who he really is. On another timeline, twin fairy tricksters lead Goblins who pursue the Mystic Stargazer after making a deal with Visitor's, to make a life choice when they come to the In-between. But what phenomenon happens in the In-Between? They also experience different timeline realities. These goblins who are called Knockers, are miners that work in a cave in Snagwood Thicket. They have everything to do with

the Lady Stargazer gone missing and the truth is ultimately revealed. Henry the boy disappears and the Little People, Eagle, and the Foxes find a way to reach him when they discover the timeline telescope transported him into different realities that caused his disappearance. When he returns, he sure has a few stories to tell that he feels he must pursue. Henry and his friends, Fox, Deetkatu, and Trinity, discovered in the Mystic Stargazer's workshop, a spaceship. They decide to take it for a joy ride not knowing what they are doing to fly it. They meet many off-world beings, some good and some with bad intentions, as they create a bond of friendship and learn different ways of changing their reality by their thoughts, actions and beliefs.

All reality timelines will smoothly come together in this story, with surprises in the end and thought-provoking messages. This is a fun page turning adventure, within an adventure, that has a twist and an ultimate ah, ha, moment that I just do not have the heart to ruin it by telling you. It definitely needs a bookmark!